# Genomic selection in the era of digital phenotyping

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## UNIVERSITY OF GEORGIA

**College of Agricultural & Environmental Sciences** 

Animal Breeding and Genetics Group

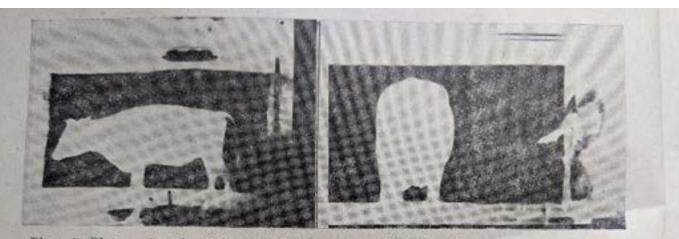


# Digital phenotyping era

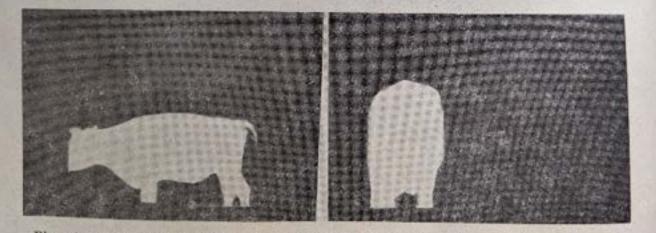
- Past the genomics era
  - Great job genotyping animals
- Digital phenotyping era
  - Time to invest in better phenotyping
- Main goal
  - Consistent and accurate phenotypic measurements
    - Traits hard to record manually
  - Increase the rates of genetic gain
  - Several companies are investing in digital phenotyping



# Digital phenotyping

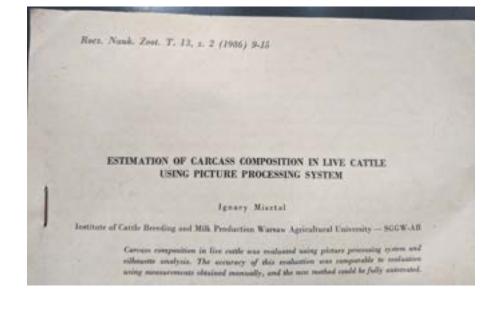


Phot. 1. Photos of a the heifer before being processed by the picture processing system



Phot. 2. Photos of a the heifer after being processed by the picture processing system

#### Misztal (1986)



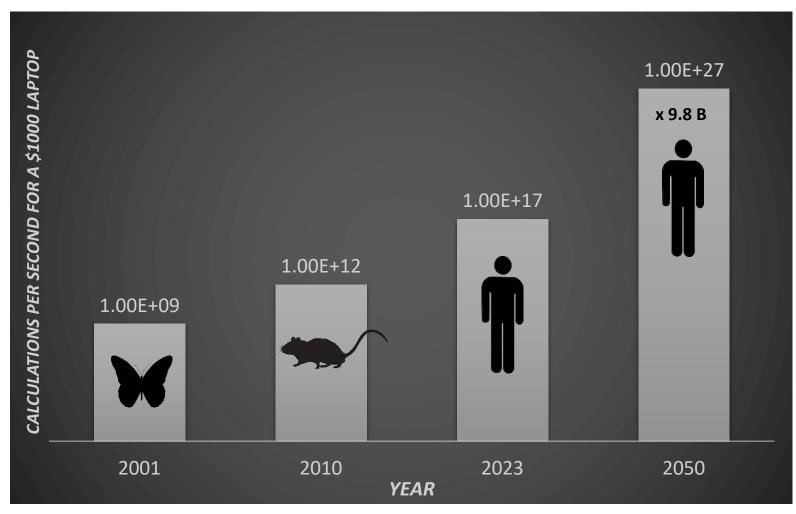
## **GEORGIA** Digital phenotyping - decades apart

- Cameras and sensors
  - High-throughput phenotyping (phenomics): 24/7 collecting data
  - Feed intake, grazing behavior, temperature, gas emission, fertility, weight, size, ...

- Machine learning (artificial intelligence)
  - Algorithms to automatically learn from the data and make predictions
  - Expensive to teach a machine (computing resources and time)
  - Image recognition comes with an appetite for computing power



## \$1000 of computing power



Adapted from: Peter Diamandis https://www.youtube.com/watch?v=7XrbzIR9QmI



# Digital phenotyping projects

# PIC®

- Digital Foot and Leg Scoring (PIC -> UGA)
- Activity/Behavior Tracking (UGA + PIC)
- Predict production traits based on 2D images (UGA + PIC)



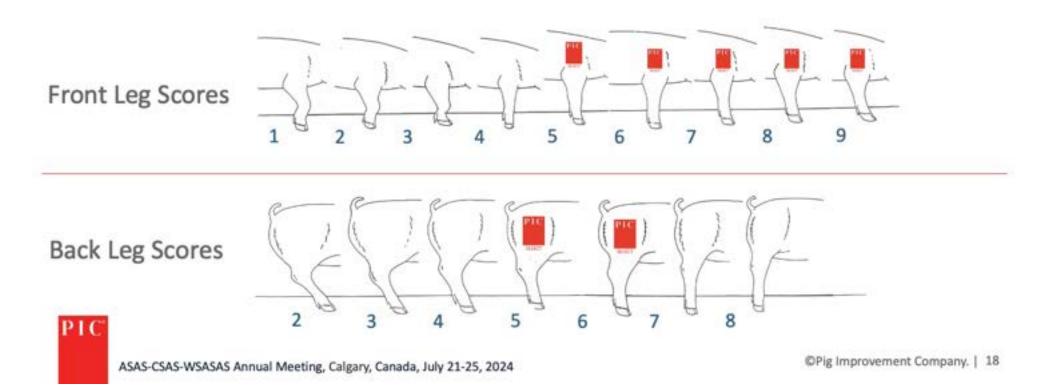
# Subjective foot and leg scoring

## **Subjective Foot and Leg Scoring**



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**Goal**: Select pigs that are less likely to have foot and leg issues as breeding animals





## Subjective foot and leg scoring

### Ease of movement

Lameness observed

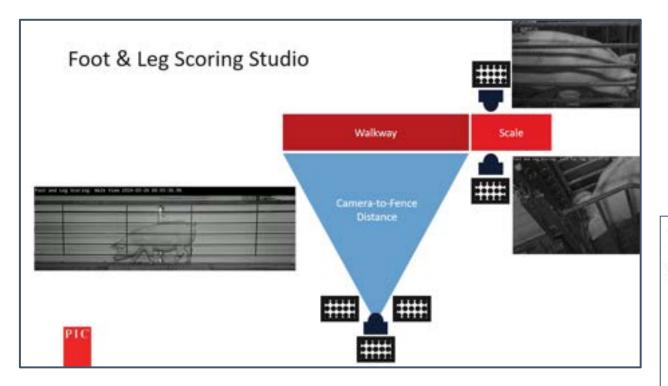






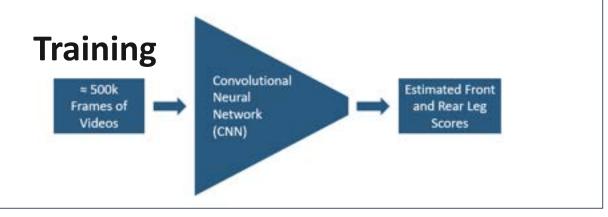
## Digital foot and leg scoring

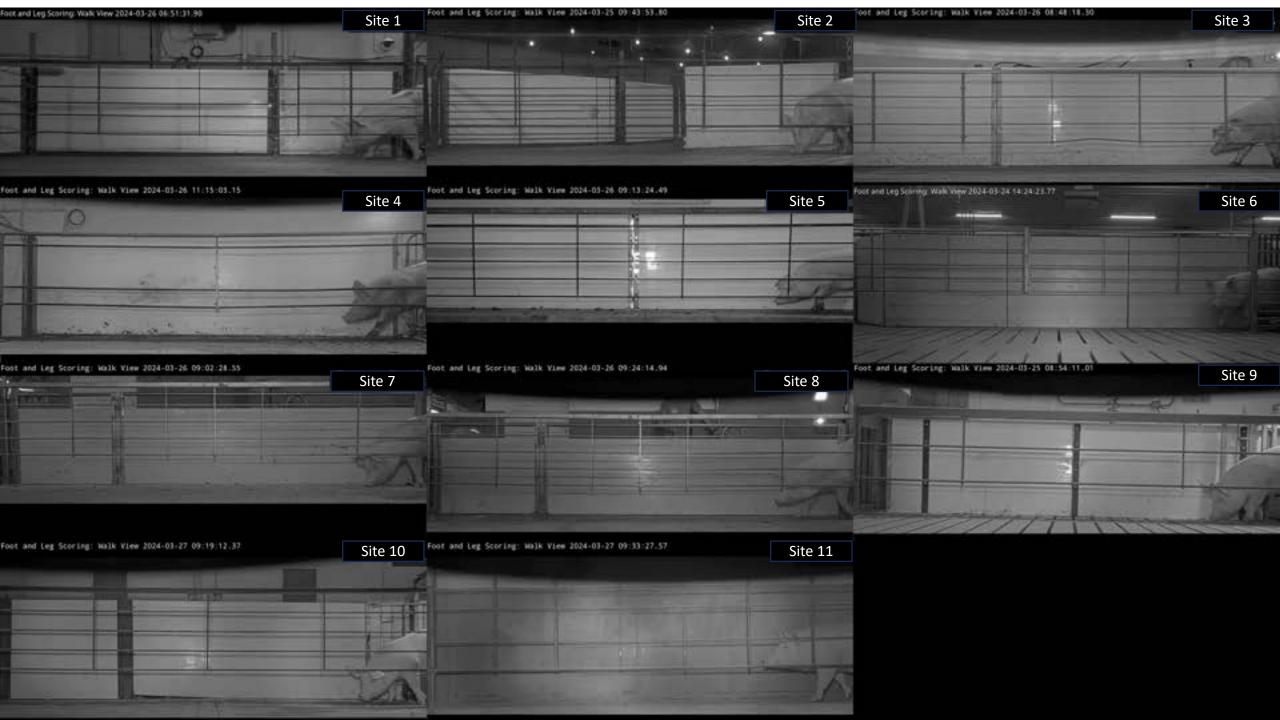
## Over 100K records collected across sites and genetic lines



From March 2022 to March 2023

Captured ≈23,000 walking videos with associated manual scores







# Digital foot and leg scoring

- Many features can be extracted from video
- Continuous values for digital leg scoring vs. discrete categorical scale from 1 to 9
- Helps on-site culling decisions

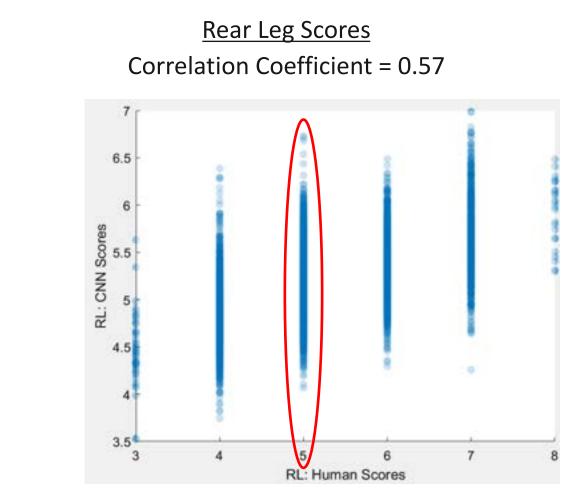


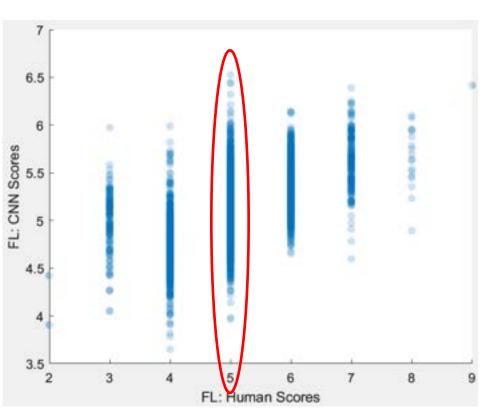
# Subjective vs. digital leg scoring

Front Leg Scores

GEORGIA

• Correlation Coefficient = 0.50







# Subjective vs. digital leg scoring

Trait	Subjective	Digital (CNN)			
Front leg	0.21 0.60				
r <sub>g</sub>	C	).93			
Rear leg	0.18	0.45			
r <sub>g</sub>	C	).96			

## **Heritability increased almost 3x!**



# **Digital behavior traits**

#### Tracking individual-level activities for 14-hours per day for on-test group

- Eating
- Drinking
- Walking
- Posture (Standing, Sitting, Lying sternally, Lying laterally)
- 70-day tracking data on 2008 pigs = 140,560 data points



#### **Objectives**

- Quality control
- Identify behavior patterns
- Estimate genetic parameters
- Genetic correlations with ADG, BF, LD



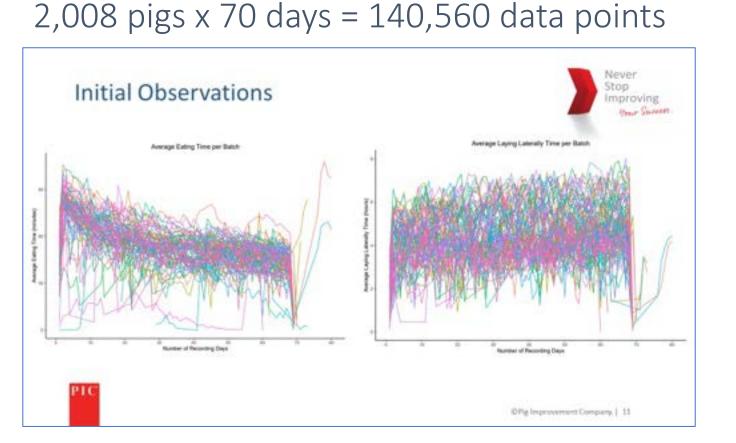


GEORGIA

GEORGIA



## Digital behavior traits – noisy data

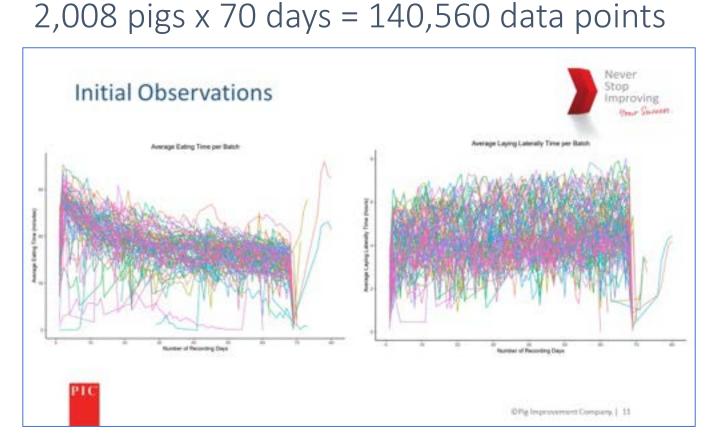


	Before Cleaning	After Cleaning	After Cleaning + Off-test
# Individuals	2008	1327	1079
# Records	140,560	77,423	71,873

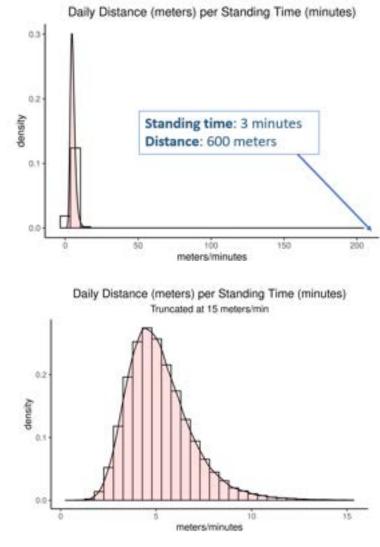
- Removed:
  - Start and end day records
  - Culling day
  - Days with < 8 hours

## GEORGIA

## Digital behavior traits – noisy data

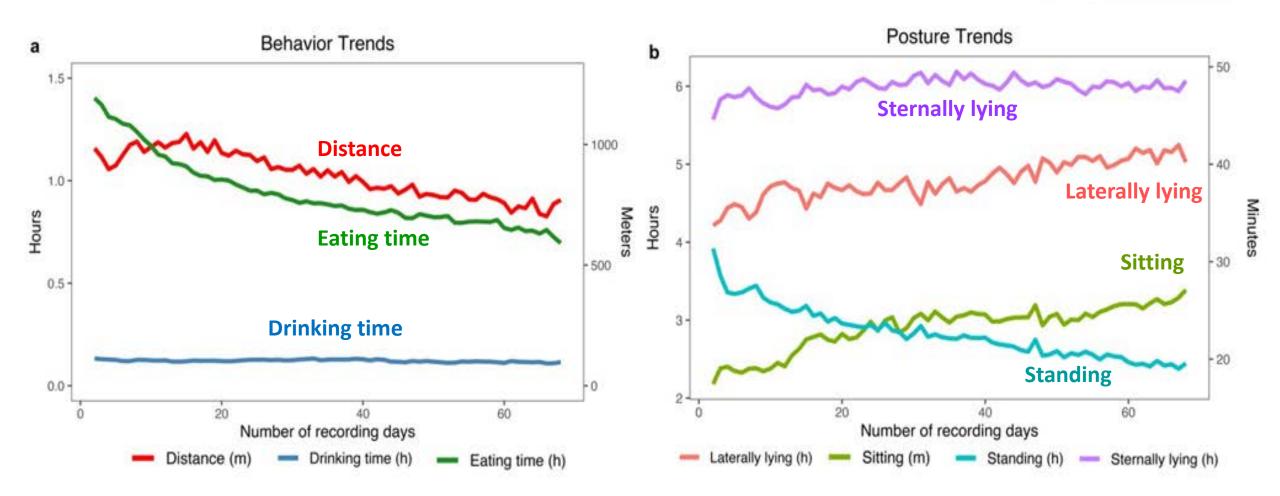


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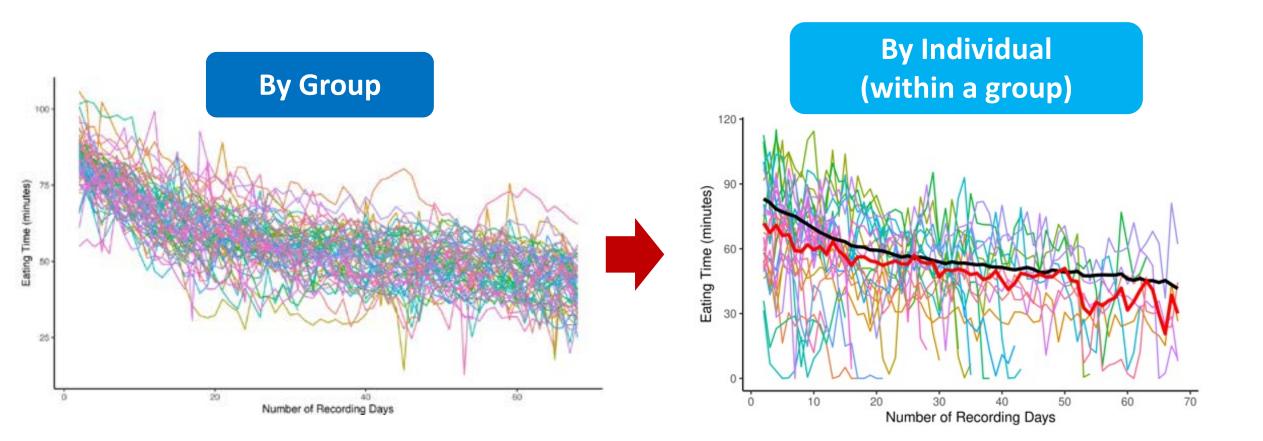
#### 16

## **GEORGIA** Average digital behavior over 70 days





## Uncovering individual variations





## Phenotypic correlations

	Eat	Drink	Lat. Lying	Stern. Lying	Sitting	Standing	Distance	ADG	BF	LD
Eat		0.15	-0.31	-0.01	-0.04	0.59	0.26	0.06	0.05	0.05
Drink			0.03	-0.19	0.05	0.20	0.16	-0.02	0.05	-0.09
Lat. Lying				-0.82	-0.20	-0.52	-0.23	-0.07	-0.00	-0.14
Stern. Lying					0.09	-0.03	-0.14	0.13	0.01	0.19
Sitting						-0.14	-0.06	0.11	-0.02	0.09
Standing							0.63	-0.10	0.00	-0.06
Distance								-0.18	-0.01	-0.14
ADG									0.29	0.52
BF										0.10
LD										

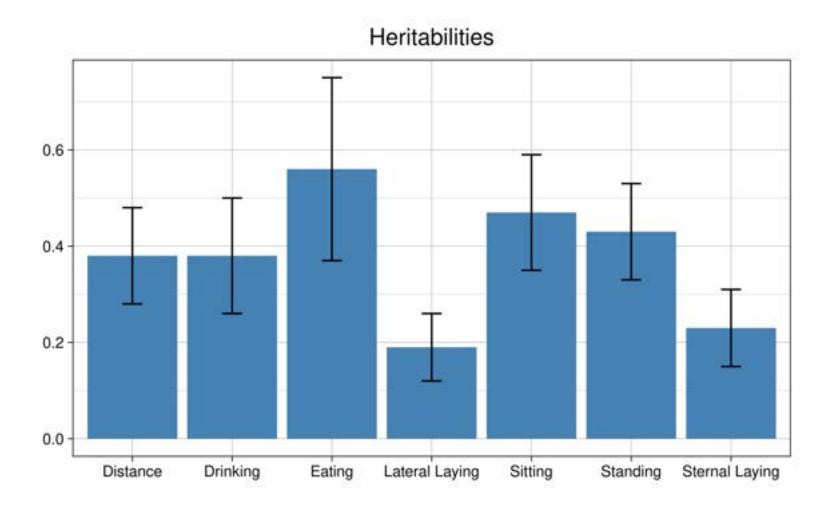


## Heritabilities

- y = line + CG + litter + animal + residual
- CG: Off-TestDay\_Year

• blupf90+

Heritability: Growth rate: 0.25 to 0.35 Litter size: 0.10 to 0.15





## Genetic correlations

• Quantifying the influence of selection for production traits on behavior traits

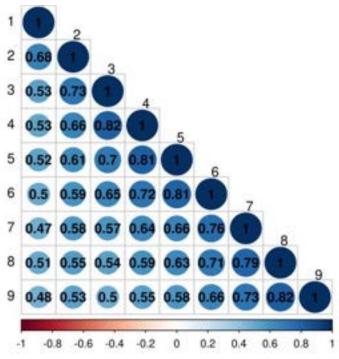
	Eat	Drink	Lat. Lying	Stern. Lying	Sitting	Standing	Distance	ADG	BF	LD
Eat		0.38	-0.40	-0.41	*	0.69	0.45	*	0.18	*
Drink			-0.33	-0.43	0.26	0.62	0.44	0.32	0.18	*
Lat. Lying				-0.84	-0.23	-0.72	-0.68	0.50	0.19	0.24
Stern. Lying					-0.25	-0.62	-0.58	0.26	*	*
Sitting						-0.48	*	0.26	*	0.19
Standing							0.93	-0.56	-0.17	-0.37
Distance								-0.57	-0.27	-0.48
ADG									0.56	0.84
BF										0.21
LD										



# How many days of recording?

- Can we reduce the recording time?
- When is the right time to record: early or late?

#### Distance – Recording Weeks



Time Period	Eating Time	Drinking Time	Lateral Lying	Sternal Lying	Sitting	Standing	Distance
All	$0.14\pm0.23$	0.32 ± 0.21	0.50 ± 0,14	-0.10 ± 0.15	0.26 ± 0.15	-0.56 ± 0.11	-0.57 ± 0.10
Days 1-13	0.36 ± 0,17	0.41 ± 1.75	0.48 ± 0.21	-0.06 ± 0.16	0.32 ± 0.26	-0.41 ± 0.10	-0.55 ± 0.14
Days 14-26	0.23 ± 0.18	0.45 ± 0.36	0.52 ± 0.25	-0.01 ± 0.24	0.16±0.15	-0.40 ± 0.10	-0.47 ± 0.12
Days 27-40	$0.12\pm0.21$	0.35 ± 0.27	0.49 ± 0.15	-0.22 ± 0.22	0.21±0.15	-0.43 ± 0.09	-0.46 ± 0.11
Days 41-54	$\textbf{-0.05} \pm 0.14$	0.27 ± 0.23	$0.50 \pm 0.66$	-0.05 ± 0.14	0.30 ± 0.20	-0.51 ± 0.08	-0.63 ± 0.14
Days 55-68	-0.09 ± 0.21	0.05 ± 0.66	0.55 ± 0.19	-0.13 ± 0.16	0.36 ± 0.24	-0.55 ± 0.10	-0.70 ± 0.11

# **GEORGIA** Predicting production traits – 2D images

- Same videos as for the foot and leg scoring
- Uncontrolled 2D side view of pigs
  - 9K individuals at 60 frames per second
  - Average recording duration was 7.19 seconds



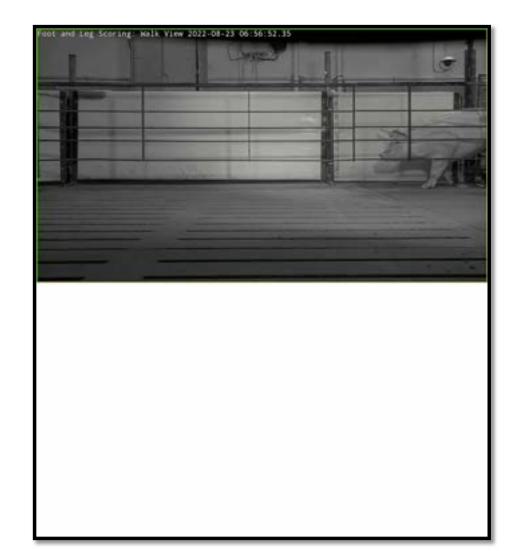
Masum Billah

- Develop a low-cost machine learning pipeline based on 2D images to predict
  - Body weight
  - Backfat thickness
  - Loin depth



## Image processing

## body segmentation (OpenCV)





## Image processing

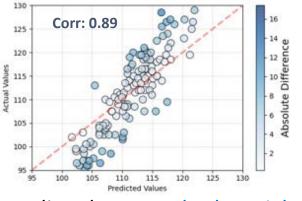
## body segmentation (deep learning)



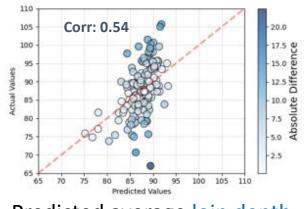
Illustration of a corner case handled by deep learning



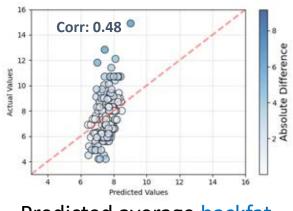
## Actual vs. predicted phenotype



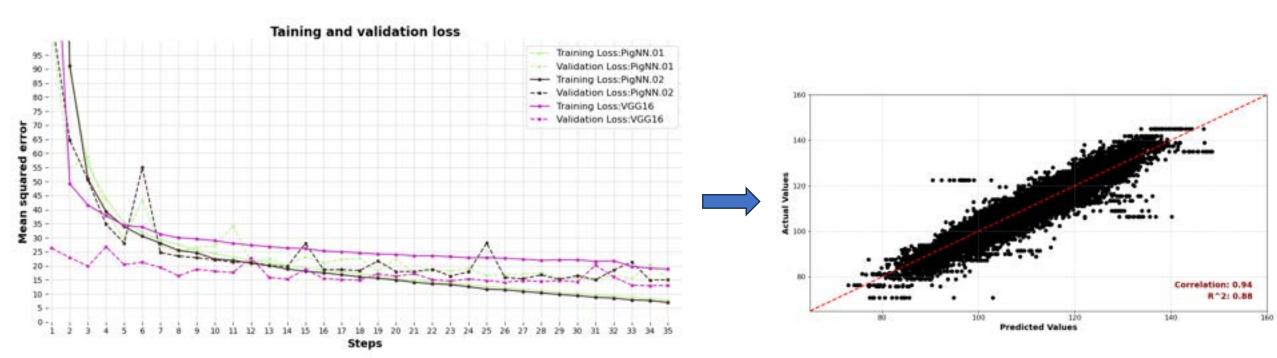
Predicted average body weight



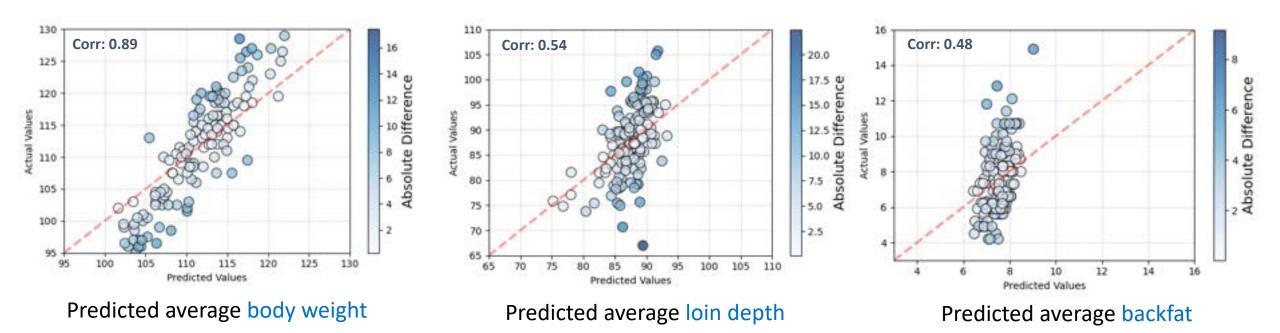
Predicted average loin depth



Predicted average backfat



## Actual vs. predicted phenotype



- Low correlation for LD and BFT
  - 3D cameras

GEORGIA

- High correlation for BW
  - Correlation < 1: how to model this noise in genomic prediction models?
  - Which phenotype is more accurate?



## Take home message

- Capturing, cleaning, and processing digital phenotypes is challenging
  - Large videos and many data points
- Machine learning techniques changed the game
  - If a human can see it, machine learning techniques can detect it
- Opportunities for more precise phenotyping
  - Higher heritabilities: categorical vs. continuous scale
- Opportunities for hard to record phenotypes
  - Behavior traits for future selection
- Precision will increase with time: new methods and proper devices
  - If there is uncertainty, how to model it in genomic evaluations



## Acknowledgments









